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Switcher Channels 16 - 6 external, 6 internal, 4 M/E buses Video Input 4 simultaneous live video sources, in any combination of supported connection types, resolution and frame rate Direct camera input and video devices in any combination of HD-SDI, HD Component, SD-SDI, SD Component, Y/C or Composite input format configurations, scaler (including 3:2 smart pull-down) and frame synchronizer allowing blending of Per-input color correction, crop and LiveMatte formats™ keyer controls Support for key + fill input pairing network resources 2 live inputs via gigabit Connectivity, optionally from available network sources with support for video, audio and alpha channel Supported sources include NDI®-compatible and AirSend™-compatible systems, devices and applications, computers on the network via iVGA™, USB video sources, video via IP sources , RTMP and RTSP streams, HTTP streaming video sources, and video and CG sources from compatible third-party robotic camera partner solutions support access to up to 4 live Pan-Tilt-Zoom (PTZ) robotic cameras via standard serial and network protocols, With preset system and user interface control over camera orientation, zoom, focus and iris Media 5 integrated digital media players for video, graphics and sounds 2 x DDR 2 x GFX 1 x Audio buffer 15 media buffer for video storage and playback, animation, still images and graphics 5 animation buffers and 10 still & name buffers, with multiviewer, animation preview, title editing and preferences Share in the network for viewing application folders, with real-time editing and content update Mix /Effect buses (M/E) 4 freely configurable M/E buses for video mixing , composing, effects and virtual sets, each supporting an independent key layer, TransWarp effects, and Adobe® Photoshop® blending modes between layers Mixing mode: Allows secondary switching for output, submix or recording, with program/workflow preview and transitions Mode effects: Allows multi-layer folding, generating effects and virtual application settings, with per-source 3D DVE, scaling, and keys Configure records and keys, then connect to surface control buttons, keys, MIDI MIDI GPI launches or on-screen hotspots to invoke and automate Macro Editor to modify user-defined macro and sequence configurations Extend and extend tricast operation using plug-in macros to control external devices and applications Enable commands and automation between supported DSK 2 primary DSK channels plus 1 additional key layer on the M/E bus, each with independent transition controls, 3D DVEs, scaling, cropping and integrated TransWarp effects Effects and transitions Integrated TransWarp effects engine on all effects channels supporting standard transitions, customizable animations store gradients with sound, and overlay effects Supports per-pixel alpha interletting between sources and real-time 3D video or graphics distortion includes Animation Store Creator for custom animation virtual sets 30+ HD live virtual sets, with presets , multiple camera angles , real-time reflections, and glare highlights live scrolling and zoom virtual cameras and customizable virtual camera preferences with animated pans, zoom and pedestal moves Support for up to 2 switchable live sources, with per-source 3D DVE, scaling, cropping and keying Supports custom-created virtual sets generated using NewTek Virtual Set Editor or third-party partner solutions Holographic Live Virtual Sets Support for custom virtual environments generated from panoramic smartphone, camera or DSLR images Select sets included: Custom sets require Virtual Set Editor 2.5 (sold separately) Hotspots Up to 8 freely configurable, interactive hotspots per input for video output macro control configurable for up to 11 output connections, With support for key output and signal settings for 2 x SDI 2 x Analog connections (configurable for components or Y/C+ composite) 1 x HDMI output 2 x additional display outputs (1 x VGA and 1 x video-only HDMI) for additional screens or projectors 1 x output 1 x network output via NDI or AirSend to compatible receiving device (s) Multitrack recording, trace, multifomat recording of up to 4 simultaneous channels via IsoCorder™ Native recording up to 1080p resolution with optional time code encoding format: QuickTime® (compatible with XDCAM HD, 4:2:2 encoding , 24-bit sound), MPEG-2 (high or normal profile), AVI (SpeedHQ) and H.264 (high or web quality) Freely choose to add recordings to the publishing queue and targets DDR Recording capacity includes 3TB internal disk with a capacity of ~ 70 hours 1080i (varies by resolution and format; Expandable capacity with additional supported storage) Removable position for Trayless SATA III drives with live replacement support for unlimited storage and backup Simultaneous recording of up to 2 channels per internal drive; Support for up to 4 channels with removable, external, or shared storage connected supports usb 3.0 external storage uploading supports shared storage integration through partner solutions grab grab full resolution, tilting static images from inputs and outputs and freely decides grabs publish queues, Media Player preferences and buffer targets Media Publishing Supports direct content upload to Facebook, Twitter™, YouTube™, FTP, local or external volumes, and Live Streaming HD live streaming network servers with simultaneous stream archive Support for RTMP streaming, Microsoft® Windows Media® Push/Pull, and browser-based streaming apps Support for most common streaming profiles and custom multi-stream streaming profiles speeds including preferences up to 720p Streaming Profile Manager with integrated web browser Audio inputs 4 x SDI embedded 3 x 2 Balanced 1/2 Balanced 1/2 4 (Mic/Line) 1 x 2 Balanced XLR (Mic/Line) Phantom Power Support Audio Outputs 2 x SDI Embedded 1 x 2 Balanced XLR 1 x 2 Balanced 1/4 (AUX) 1 x Stereo 1/4 (phones) Audio Mixing Integrated multi-channel audio mixer for internal and external audio sources , outputs, stream and headphones, with 4 fully independent Pan control stereo output mixes, solo audition, seven-band equalizer and stereo compressor/i/o limiter, with I/O audio delay control Multisector directing of source channels to any combination of outputs, With independent channel level control 1/2 and 3/4 for four sources Audio Video Follow system allowing audio viewing of multiple video sources, with support for unlimited combinations of audio grouping Digital audio inputs equipped with audio time-base synchronizers Supports hardware control via Avid® Artist Mix audio control area (sold separately) Supported NTSC model sessions formats: 1080/30p, 1080/24p, 1080/60i, 720/60p, 720/30p, 720/24p, Multi-set model 480/60i: NTSC 1080/30p, 1080/24p, 1080/60i, 720/60p, 720/30p, 720/24p, 480/60i NTSC-J 1080/30p, 1080/24p, 1080/60i, 720/60p, 720/30p, 720/24p, 480/60i PAL 1080/25p , 1080/24p, 1080/50i , 720/50p, 720/25p, 720/24p, 576/25i Supported media file formats Video: AVI, DV, DVCPro, FLV, FKV, H.263, H.264, MOV, M, MPEJG, MPEG (1, 2, all profiles, program or transmission streams), MP4, WMV, WebM and others Picture: PSD, PNG, TGA, BMP, JPEG, EXR, RAW, TIF and other Audio: AIFF, MP3, WAV and other Media Import Import Media applications for batch file import with optional transcoding file formats suitable for live production use Media Export Export Media for batch export of files with optional transpose encoding into compatible formats for different applications and devices Monitoring the outputs of DVI and HDMI monitors for the user interface and multiviewer displays a preview of all sources or selected sources in different layouts and combinations of views with two monitors through the Viewports Workspaces control panel freely configurable for any combination of input sources , Program, Preview, M/E bus, clock or images A/V indicator and overlay wizard configurable on viewport signal monitoring integrated progress and vectorscope, full field speed with digital color preview and support for ITU-R Rec. 601 and 709 Session Management Setup and save session settings in v template sessions Throughput Latency ~1.0-2.0 frames Processing Video: 4:4:4, 32-bit Floating Point Audio: Floating Point, 96 kHz A/V Standards HD-SDI video conforms to SMPTE 292M SD video conforms to SMPTE 259M and ITU-R BT.656 Analog audio levels conform to SMPTE RP-155 Tally Support for hardware tally via HD15 GPI connector, network tally via NDI, and Blackmagic Design® SDI tally standard Genlock Genlock input supporting SD (Bi-level) or HD (Tri-level) reference signals MIDI Support for standard MIDI protocol enabling third-party device control of TriCaster operations via macros GPI Supports GPI signals via JLCooper Electronics eBOX GPI interface Control Surface Optional TriCaster 460 hardware control surface Surface ~ 23.5 x 0.5 x 11.6 in (59.7 x 1.3 x 29.5 cm) Base ~ 22.5 x 2.0 x 10.8 in (57.2 x 5.1 x 27.4 cm) System Physical 2RU chassis with 430W PSU and multi-tiered hardware and software fail-safe 19.0 x 3.5 x 21.5 in (48.3 x 8.9 x 54.6 cm) 26 lbs (11.8 kg) Změny vyhrazený bez předchozího upozornění. Oznámení.

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